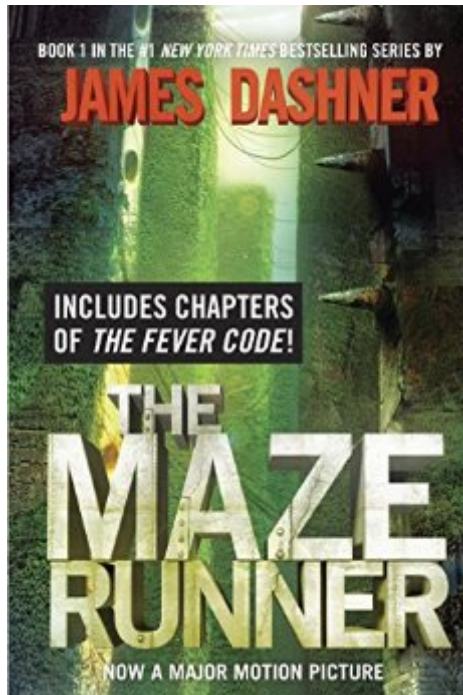


The book was found

# The Maze Runner (The Maze Runner, Book 1)



## Synopsis

The first book in the blockbuster phenomenon The Maze Runner series now features chapters from the highly-anticipated series conclusion, The Fever Code, the book that finally reveals the story of how the maze was built! When Thomas wakes up in the lift, the only thing he can remember is his name. He's surrounded by strangers—boys whose memories are also gone. Outside the towering stone walls that surround them is a limitless, ever-changing maze. It's the only way out—and no one's ever made it through alive. Then a girl arrives. The first girl ever. And the message she delivers is terrifying. Remember. Survive. Run. The Maze Runner and Maze Runner: The Scorch Trials are now major motion pictures featuring the star of MTV's Teen Wolf, Dylan O'Brien; Kaya Scodelario; Aml Ameen; Will Poulter; and Thomas Brodie-Sangster. The third movie, Maze Runner: The Death Cure, will hit screens in 2018. Also look for James Dashner's edge-of-your-seat MORTALITY DOCTRINE series! Praise for the Maze Runner series: A #1 New York Times Bestselling Series A USA Today Bestseller A Kirkus Reviews Best Teen Book of the Year An ALA-YASLA Best Fiction for Young Adults Book An ALA-YALSA Quick Pick "[A] mysterious survival saga that passionate fans describe as a fusion of Lord of the Flies, The Hunger Games, and Lost." EW.com "Wonderful action writingâ fast-pacedâ but smart and well observed." Newsday "A nail-biting must-read." Seventeen.com "Breathless, cinematic action." Publishers Weekly "Heart pounding to the very last moment." Kirkus Reviews "Exclamation-worthy." Romantic Times "James Dashner's illuminating prequel [The Kill Order] will thrill fans of this Maze Runner [series] and prove just as exciting for readers new to the series." Shelf Awareness, Starred "Take a deep breath before you start any James Dashner book."-Deseret News

## Book Information

File Size: 5993 KB

Print Length: 386 pages

Publisher: Delacorte Press (September 25, 2009)

Publication Date: October 6, 2009

Sold by: Digital Services LLC

Language: English

ASIN: B002QE3CTY

Text-to-Speech: Not enabled

X-Ray: Enabled

Word Wise: Enabled

Lending: Not Enabled

Enhanced Typesetting: Enabled

Best Sellers Rank: #2,222 Paid in Kindle Store (See Top 100 Paid in Kindle Store) #1 in Kindle Store > Kindle eBooks > Children's eBooks > Science Fiction, Fantasy & Scary Stories > Scary Stories #3 in Kindle Store > Kindle eBooks > Teen & Young Adult > Literature & Fiction > Visionary & Metaphysical #3 in Kindle Store > Kindle eBooks > Teen & Young Adult > Literature & Fiction > Social & Family Issues > Boys & Men

## Customer Reviews

This is a full analysis of the book, full spoilers included. You have been warned.[ALSO, if you choose to downvote my review saying it wasn't helpful, please tell me why in the comments. I welcome everyone's thoughts and opinions, but if you downvote a review of this size without commenting I will be under the assumption you simply downvote all negative reviews.]The story itself was interesting enough for the most part, but the pace was painfully slow and Dashner committed a few things you are not supposed to do in fictional writing, ever. I'm talking newbie mistakes here.The second largest thing that Dashner violated was the Show, Don't Tell rule. He almost assuredly does not understand this, as a lot of his descriptions are flatly told instead of explained. "Thomas felt sad." "Thomas snapped." Dashner does not do a good job showing us his world or his characters, instead just telling us how things are. This interweaves with my next points a bit and is explained in greater detail later.For my second point, marking the biggest mistake Dashner did with this story, he began the book with the White Room Syndrome. Much like the Show, Don't Tell rule, this is one thing that almost all writers know very deeply - do not start your story off with the white room syndrome.The white room syndrome is where your character suddenly wakes up in a completely unfamiliar setting and knows nothing about anything - his past, his name, people he knew, etc... This is cheap because it allows you to dodge any sort of actual development in the world, its characters or the relationships that the characters have. This book in particular suffered a lot because Dashner decided to go this way.

After completing the Hunger Games trilogy, I was eager for another great YA dystopian read but did not find it in The Maze Runner. I was initially intrigued by the book's description. I knew there would be boys caught in a maze, with their memories wiped and little hope for escape, and I knew that the appearance of a girl on the scene would change everything. Mazes, games, riddles, and other sorts

of non-traditional mysteries attract me, but Dashner's execution of his book did not. The plot was ill-paced. At times it felt slow, because Dashner introduced the reader to the maze in the same way the main character, Thomas, was introduced to it: both the reader and Thomas learn almost everything through numerous secondary explanations by characters. In more skilled hands, this might be an effective way of immersing a reader in a fictional world. Dashner's exposition, however, felt cumbersome. As a reader, if I'm going to be told about a world rather than shown it, I'd better be told well. When I wasn't slogging through Dashner's writing, I was tumbling head-over-heels down its textual cliffs. Parts of the novel simply moved too quickly for any real character or plot development to occur. Readers are barely introduced to the main protagonist before being introduced to Teresa, the girl who supposedly changes everything. We really have very little sense for what's changing, because this inciting action comes so shortly after our encounter with Thomas. The plot also felt as if it had been constructed with little forethought. Each step or twist in the plot seemed as if it were generated on the spot as the author wrote his way linearly through this novel. Shazam! Such and such happens out of the blue. A quick patch-up of missing explanation ensues. Shazam!

[Download to continue reading...](#)

The Maze Runner (Maze Runner, Book One) (The Maze Runner Series) The Fever Code (Maze Runner, Book Five; Prequel) (The Maze Runner Series) The Kill Order (Maze Runner, Book Four; Origin) (The Maze Runner Series) The Maze Runner: Maze Runner, Book 1 The Maze Runner (The Maze Runner, Book 1) The Maze Runner Series (Maze Runner) The Runner's Rule Book: Everything a Runner Needs to Know--And Then Some The Maze Runner (Book 1) The Death Cure (Maze Runner, Book Three) The Scorch Trials (Maze Runner, Book 2) The Death Cure: Maze Runner, Book 3 The Fever Code: Maze Runner, Book Five; Prequel The Kill Order (Maze Runner, Book 4; Origin) The Death Cure (The Maze Runner, Book 3) The Scorch Trials (The Maze Runner, Book 2) Maze Runner: The Scorch Trials: The Official Graphic Novel Prelude Maze Craze: Magical Forest Mazes (Maze Craze Book) The Usborne Book of Maze Puzzles (Usborne Maze Fun) Minecraft: The Cube Maze (Book 1) (Minecraft Maze) Runner (Jane Whitefield Book 6)

[Dmca](#)